The Charm++ Parallel Programming Framework

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Charm++ is an alternative to MPI

- Both enable distributed memory parallelism (unlike OpenMP)
- MPI programs are decomposed into “ranks” (i.e., processes)
  - Number of ranks is determined when program is launched
  - Ranks call MPI send and receive functions to communicate
- Charm++ programs are over-decomposed into (arrays of) “chares”
  - Number of chares (in each array) is controlled by the programmer
  - Chares communicate via asynchronous “method” invocations
Local “proxy” objects enable remote method invocation

Global Object Space

Chare A
Chare B
Chare C
Chare D
Chare E

Proxy for Chare A
Proxy for Chare C
Proxy for Chare A
Proxy for Chare E

Code local to this processor interacts with the proxy objects.

Processor 0
Processor 1

Physical Hardware
Messages both carry data and drive program execution
The Charm++ runtime transfers and queues messages
Charm++ integrates load-balancing capabilities

- Parallel performance is determined by the highest-load processor
- MPI programs require explicit load balancing
  - For uniform, persistent workload this may be trivial and static
  - Otherwise, programmer must alter decomposition to balance load
- The Charm++ runtime is *adaptive*
  - Runtime measures load and communication pattern of chares
  - Runtime migrates chares between processors to balance load
The Charm++ ecosystem includes tools and frameworks.
Charm++ has been in production use in NAMD since 1999
Charm++ programs may be written in C++, F90, or Python

```python
from charm4py import charm
def main(args):
    # create distributed 3D 10x10x10 array of cells
    grid = charm4py.Array(Cell, (10,10,10))
    done = charm.createFuture()
    # start simulation
    grid.work(done)
    done.get() # wait until future receives value
    exit()
charm.start(main)
```

```python
class Cell(charm4py.Chare):
    def __init__(self):
        self.data = ... # initialize my region
        self.adjacent_cells = [self.thisProxy[idx] for idx in ...]

@threaded
def work(self, done_future):
    for self.iter in range(NUM_ITER):
        # compute can be compiled (Numba, Cython, etc.)
        compute(self.data)
        for nb in adjacent_cells:
            nb.recvGhost(self.iter, ghost_data)
        self.wait(self.msg_cnt == len(self.adjacent_cells))
        self.msg_cnt = 0
        self.contribute(None, None, done_future)

@when('self.iter == iter')
def recvGhost(self, iter, nb_data):
    # process nb_data ...
    self.msg_cnt += 1
```
Charm++ integrates with other programming models

- Adaptive MPI – write in over-decomposed MPI, run in Charm++
- MPI interoperability – call Charm++ modules from MPI program
- SMP mode – single-threaded chares, multiple threads per process
- OpenMP – single-threaded Charm++ runtime, chares call OpenMP
- CUDA etc. – chares offload work to GPU and wait for result
- GPU Manager – runtime triggers chares when results are available
  - Overlap increases GPU utilization and reduces CPU bottlenecks
Further information on Charm++ is readily available

- charmplusplus.org – General overview, tutorials, mini-apps
- charm.readthedocs.io – Charm++ and frameworks documentation
- charm4py.readthedocs.io – Python documentation and tutorial
- charm.cs.Illinois.edu – Parallel Programming Laboratory
  - People, publications, annual Charm++ workshop recordings, etc.
- github.com/UIUC-PPL – Charm++ and Charm4py repositories
- hpccharm.com – Commercial licensing, support, consulting, etc.
- This is not an endorsement or recommendation of Charmworks, Inc.