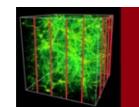




Understanding Galaxy Formation with the help of Peta-scale computing

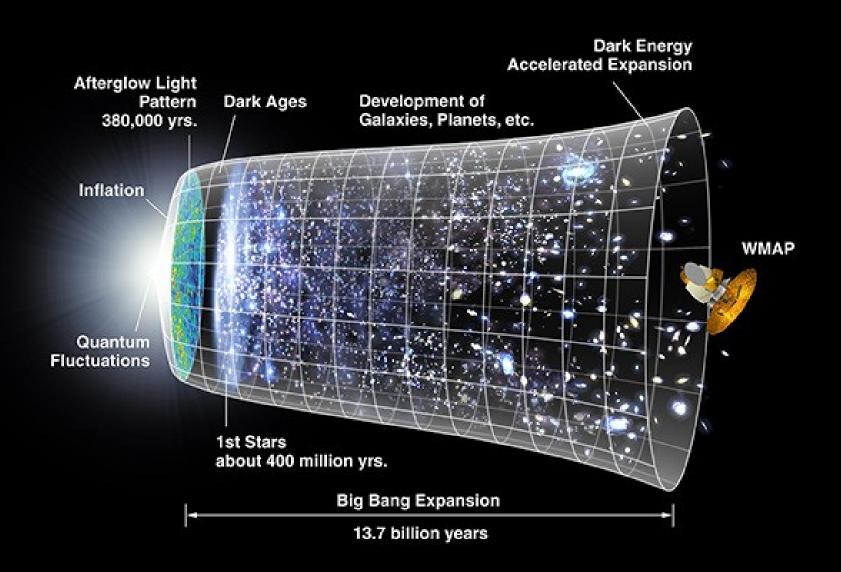
NCSA

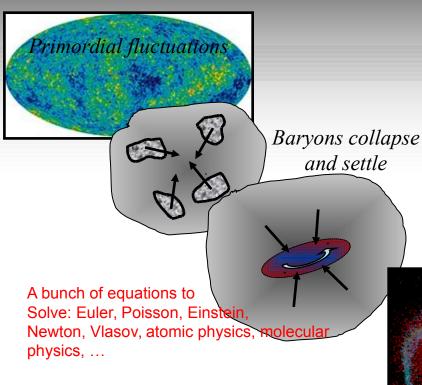
Ludwig Oser (Columbia) 05/13/2014



CAGE

Goal: simulating the nonlinear universe

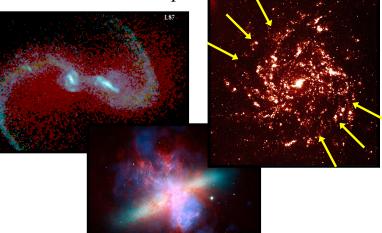




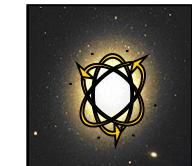
Galaxy formation and evolution: a multi-scale, multi-physics, multi-astrophysics problem

From stars to large-scale cosmic web: 17 decades in mass dynamic range, 16 decades in spatial dynamic range

Galaxies assemble and take shape



Today's galaxies

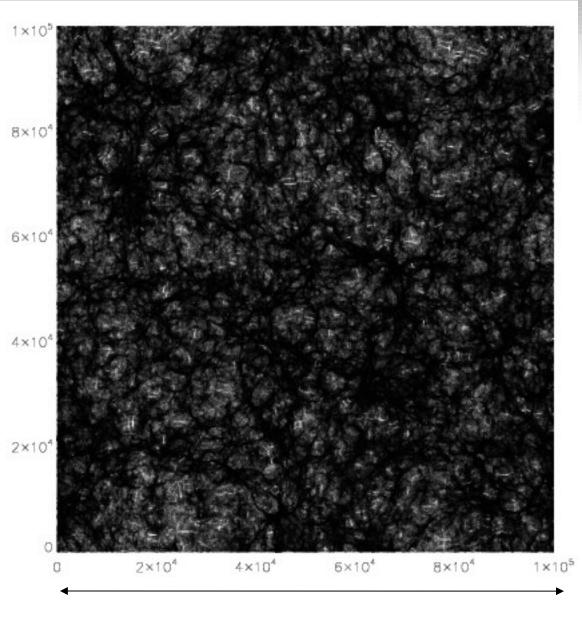




- Baryonic mass accretion?
- Angular momentum?
- Timescales/mergers?
- Star formation efficiency?
- Inside-out galaxy formation?
- Connection between bulge and disk formation?
- Feedback AGN, SNII, SNIa etc.? Dissipation?
- Environment? Evolution as function of mass?
- Relation between dark matter and baryons?
- Assembly of galaxies?

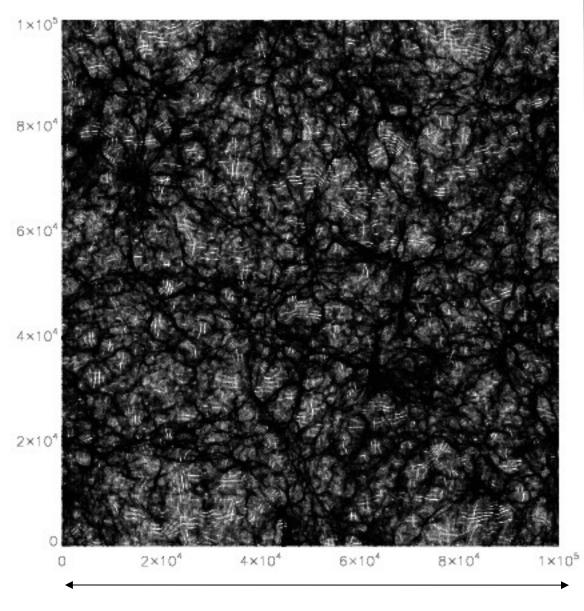
z=6

12.7 Gyr



 $100 \text{ Mpc} = 3.3 * 10^8 \text{ Jy}$

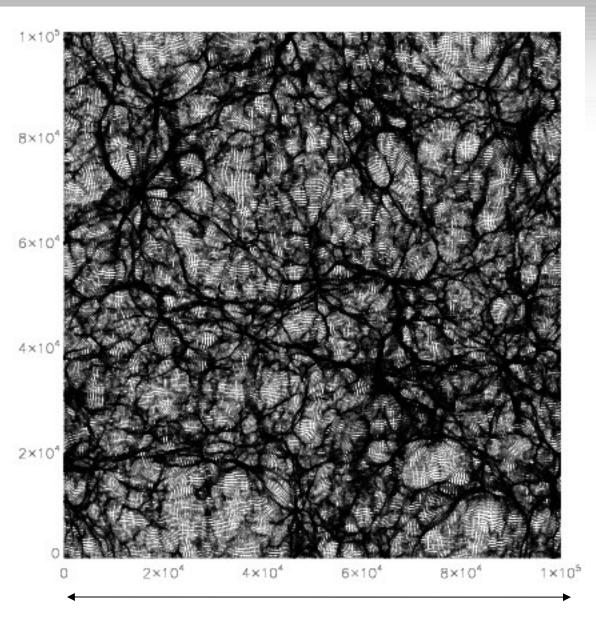
z=412.0 Gyr



 $100 \text{ Mpc} = 3.3 * 10^8 \text{ Jy}$

z=2

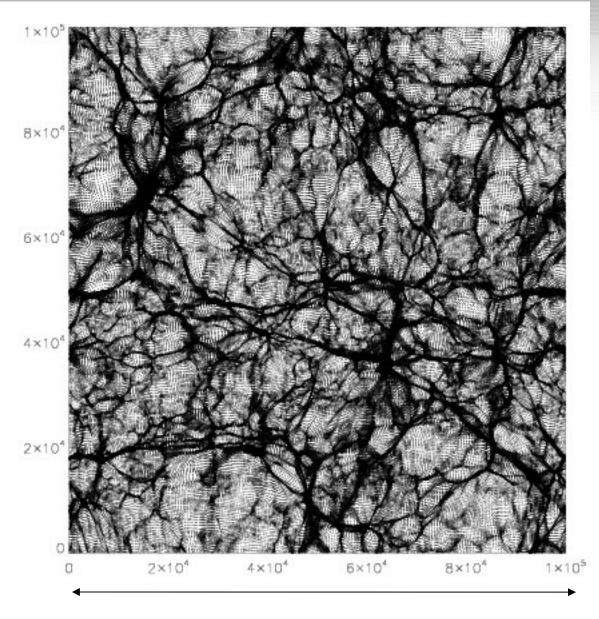
10.2 Gyr



 $100 \text{ Mpc} = 3.3 * 10^8 \text{ Jy}$

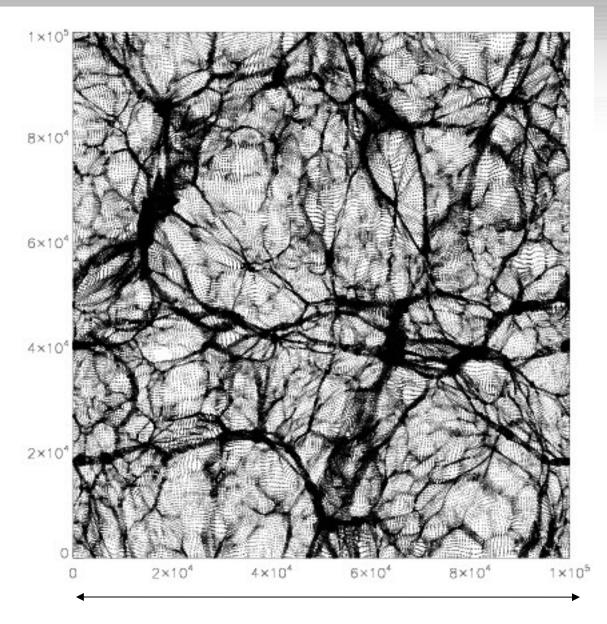
z=1

7.7 Gyr



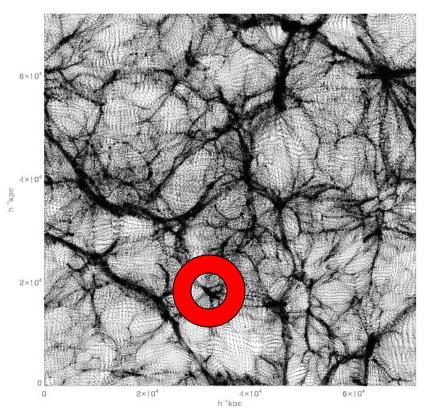
 $100 \text{ Mpc} = 3.3 * 10^8 \text{ Jy}$

z=0 today



 $100 \text{ Mpc} = 3.3 * 10^8 \text{ Jy}$

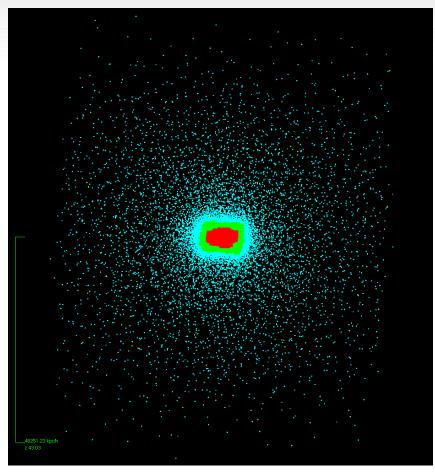
Zoom-in Resimulations



100° Mpc, 512° particles dark matter only, 100 snapshots (WMAP3: $\Omega_{\rm m} = 0.26$, $\Omega_{\Lambda} = 0.74$, h = 0.72)

Trace back particles that will form a gravitationally bound structure at the present day

Zoom-in Resimulations

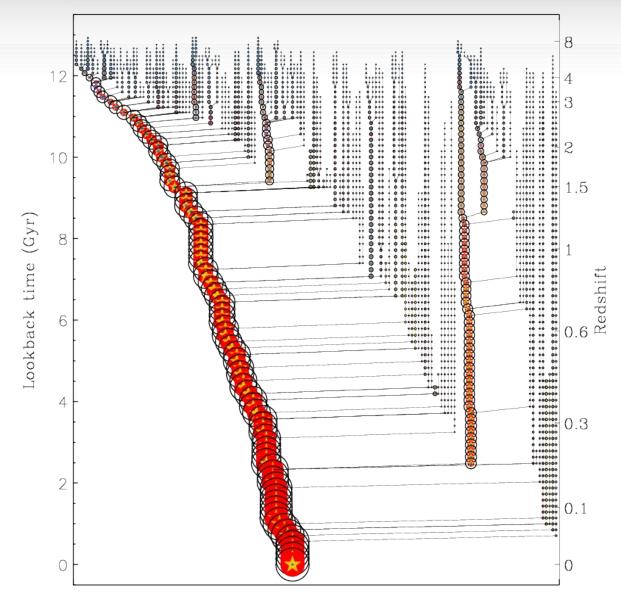


Particles are replaced with gas and dark matter particles at a higher resolution level

Simulation is redone including radiative cooling and star formation

Cosmological context is preserved!

Assembly history

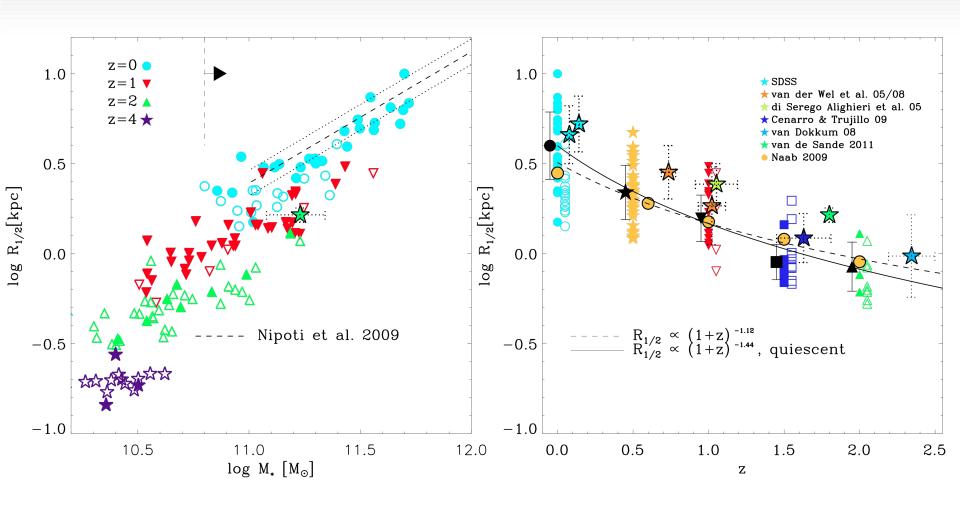


Intricate formation history

Zoom-in

- \blacksquare Largest sample of cosmological zoom-in simulations so far (up to $10^{14}~M_{_{\rm SIIN}})$
- Successful in explaining present-day properties of galaxies (Sizes, LOSVD, age distribution of stars, kinematics...)
- Still limited number count when compared to observations (difficult to compare scatter or subsamples)

Example: Size evolution



(Oser et al. 2012)

Statistics

- SDSS: spectra of nearly one million local galaxies
- Need to find agreement in statistical properties of the galaxy population
- Two approaches:

Full-box simulation <> ensemble computing

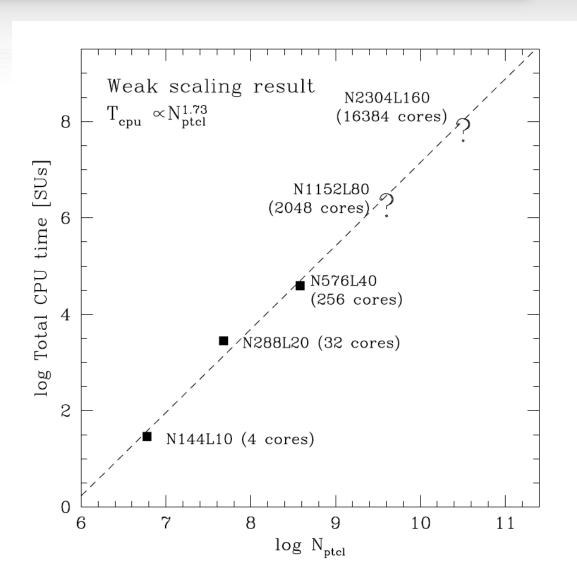
Pros and Cons

- Cons: No "sight lines" through simulation volume
- Long-range baryonic effects, e.g. reionization of the universe
- Cons: Much higher resolution possible in zoom-in simulations
- Different models can be tested (SNe, AGN)

Full-box scaling

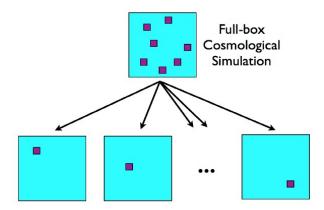
- Including SPH
- Full-box
 simulations:

 $T_{cpu} \sim N^{1.73}$

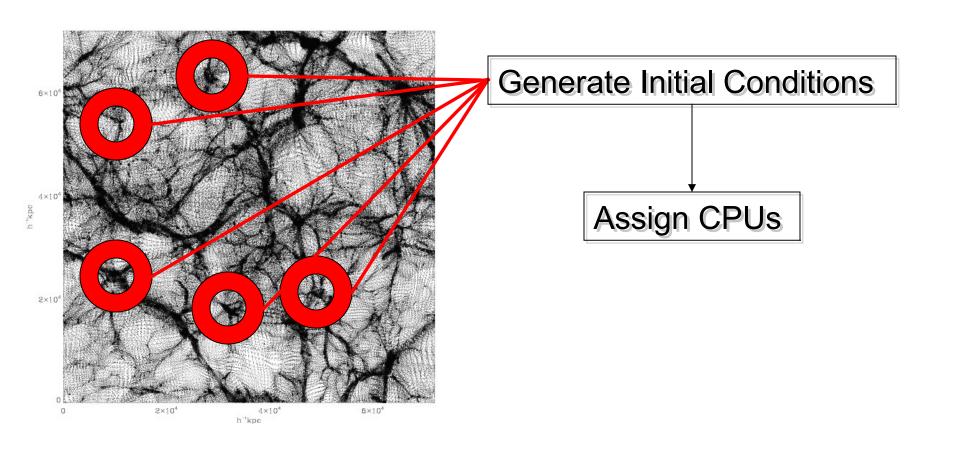


HECA

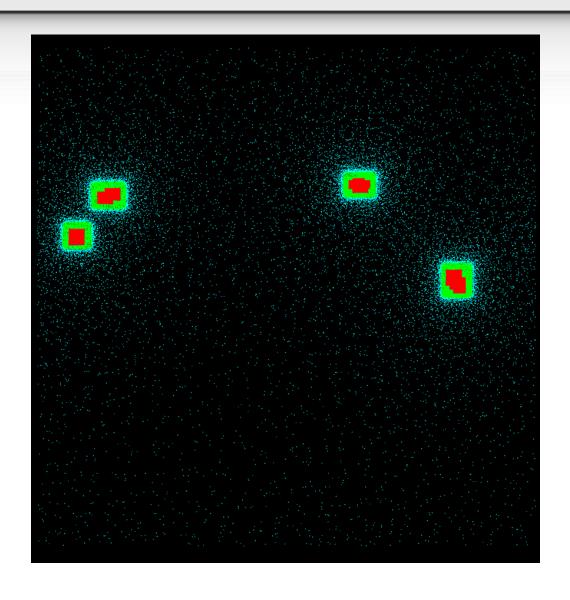
- Hierarchical Ensemble Computing Algorithm
- Embarrassingly parallel problem: Instead of increasing the number of processors with the problem size, the number of simulations is increased, i.e. $T_{CPU} \sim N^1$
- Overhead for having to resimulate the background is negligible



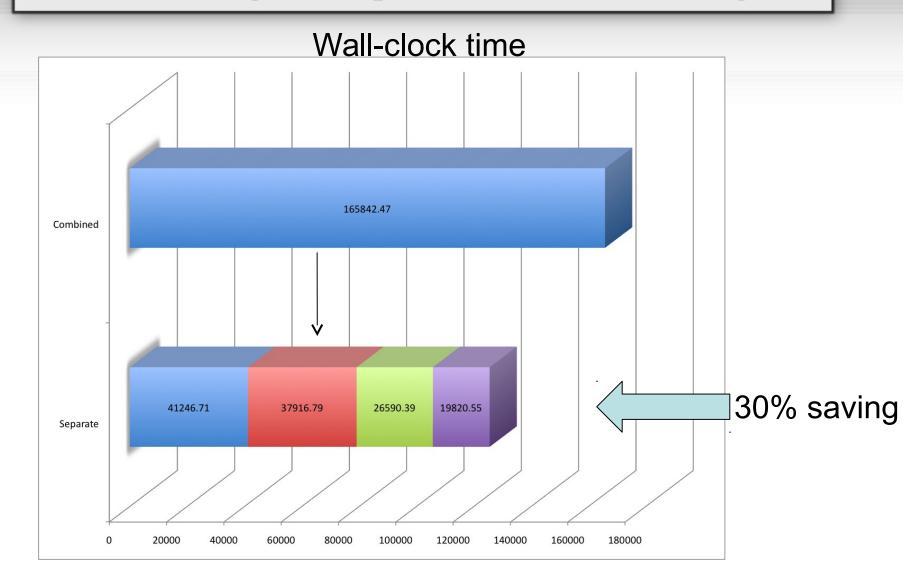
Scheduler



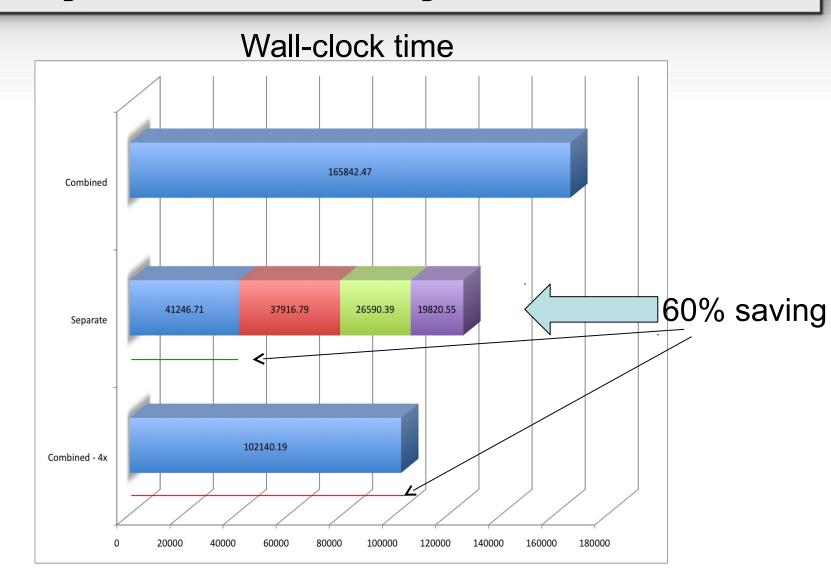
Scalings



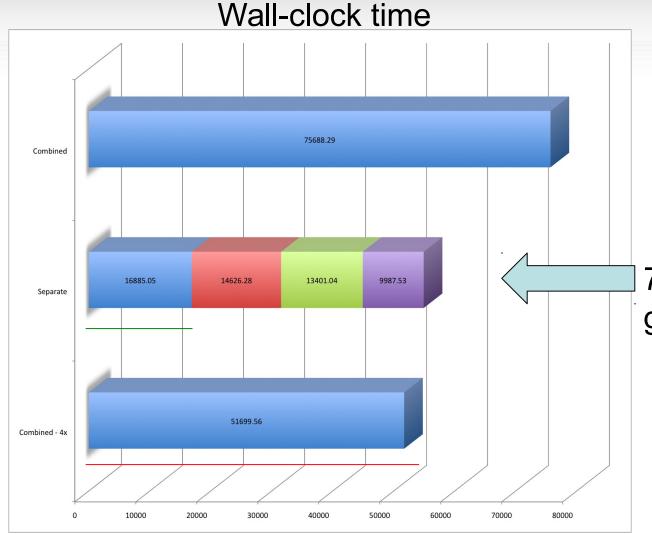
Scalings: separation saving



Scalings: more saving /w more cores

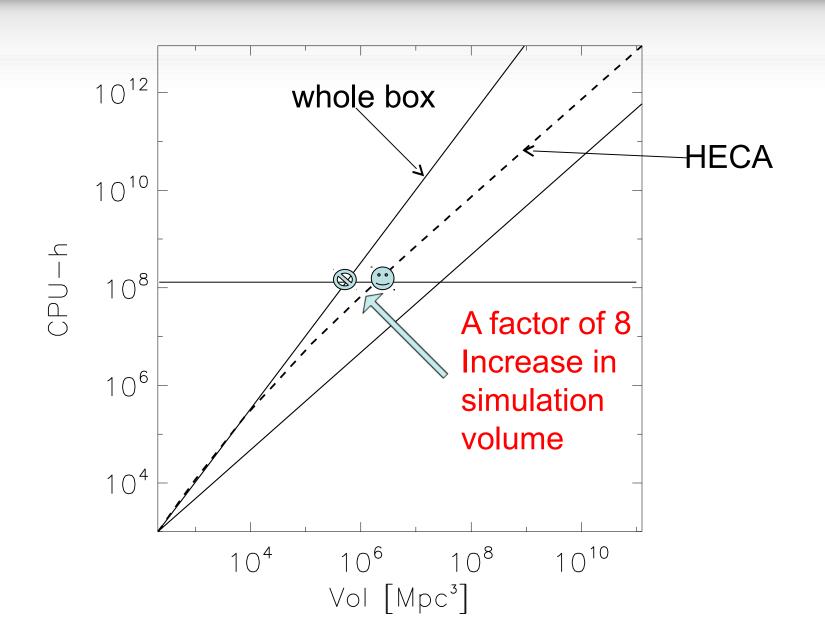


Scalings: more saving with high res



70% saving good news

Scalings with 0.1 Gigahours



Outlook

- Hybrid (OpenMP + MPI) approach
- Implementation of FTI library
- Some 'physics' are still missing
- Convert ICs for grid based codes (ENZO, AMR, TVD)

Conclusions

- Higher resolution possible in HECA than in full-box simulations
- Scalable up to arbitrarily large processor counts
 - → Statistical relevant sample of galaxies at high resolution
- Different physical models can be implemented and tested

Thank You

Acknowledgement:

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