BLUE WATERS SUSTAINED PETASCALE COMPUTING

Blue Waters Shell and User Environment Lightning Session

Blue Waters User Workshop

December 3-5 2013

Craig Steffen, Science and Engineering Applications Support Group























EVERYTHING Is Configurable

- This presentation (mostly) shows the shortest easiest path
- There are more complicated ways to do anything
- If you want something changed but you don't know how, ask:
 - Us
 - Your POC
 - On the support chat
 - File a bug at help+bw@ncsa.illlinois.edu













Where to put changes

- Default login shell on Blue Waters is (and the vast majority of users use) bash
- "login" shells (via ssh)
 - Read (one of) ~/.bash_profile OR ~/.bash_login OR ~/.profile
 - Once-only changes
- Non-login shells
 - Read .bashrc
 - Changes that can be repeated
 - By default includes qsub job scripts













Qsub Scripts

- Submitted job scripts are parsed TWICE
 - Once at qsub tim for #PBS directives
 - Once on the mom node as an executable script (by default as a non-login script with no parent context
- By default, modules don't carry over and "module" commands don't work
 - #!bash -1 [makes job script run as "login"
 shell]













Command Aliases Can Add Options to existing commands

- alias rm="rm -i"
- · alias cp="cp -i"
- alias mv="mv -i"











Can Modify Shell Variables

export PATH=\$PATH:~/bin/:.

("." at least should go at the END of your path to avoid a system command being supplanted by a local executable)





Commonly Used Command Combinations

- alias nodisplay="export DISPLAY=\"\""
- alias module list="module list 2>&1"
- alias module_available="module available 2>&1"
- # Delete all files ending with '~' (temp files) (Ryan M)
 # Using this keeps me from accidentally executing "rm *"
 alias rm~~='rm *~'
 - (it's a good idea to alias frequently used rm commands; it avoids mis-typing mistakes)













Customize Prompt

• PS1="\u@\h \A \w \\$ "

- makes prompt look like:
 - csteffen@h2ologin3 10:57 ~ \$













Prompt can be context-specific

- (see interactive job behavior on Blue Waters)
- This example is set at invocation time













from "man bash" includes (search for PS1)

- PROMPT_COMMAND
- If set, the value is executed as a command prior to issuing each primary prompt. (be a bit cautious doing this)
- PS1 The value of this parameter is expanded (see PROMPTING below) and used as the primary prompt string. The default value is ``\s-\v\\$ ".
- PS2 The value of this parameter is expanded as with PS1 and used as the secondary prompt string. The default is ``> ".













PROMPT_COMMAND Example:

This env setting makes prompt that's sensitive to the perftools module being loaded.

PROMPT_COMMAND="if [\`module list | grep perftools | wc -l\` != 0]; then PS1=\"\u@\h \A \w PT \\$ \"; else PS1=\"\u@\h \A \w noPT \\$ \"; fi"

```
csteffen@jyc1 23:31 ~ PT $ module unload perftools csteffen@jyc1 23:31 ~ noPT $ csteffen@jyc1 23:31 ~ noPT $ module load perftools csteffen@jyc1 23:31 ~ PT $
```













Special Prompt

 # red prompt - I find this extremely useful when scrolling up in a terminal (from Ryan Mokos)
 PS1='\u@\h\[\033[00m\]:\[\033[01;31m\]\w\[\033[0 0m\]\\$'













Bash has user-customizable TAB-completion

- complete (shell intrinsic)
- Add non-file tab-completon options to ANY command
- Likely upcoming software package to implement tab-complete on "module" commands













Screen

- Screen is a persistent text-mode switcher
- All commands start with CTRL-A
- screen -r to rejoin existing (disconnected)
 session
 - (must be on the same BW login node)